- Introduction, Alastair Irons and Sylvia Alexander
- 1 Current Issues Alastair Irons and Sylvia Alexander
- Part 1 Teaching and the support of learning
- 2 Motivating computing students Peggy Gregory and Tony Jenkins
- 3 The role of practical skills in computing education Fintan Culwin
- 4 Learning and teaching with computers Ian Benest
- 5 Accessibility, disability and computing David Sloan and Lorna Gibson
- 6 Variations on a theme: divisions and union in a maturing discipline Lillian N. Cassel
- Part 2 Learning activities for computing students
- 7 Groupwork for computing students Liz Burd
- 8 Automating the process of skills-based assessment Mike Joy
- 9 Motivation and electronic assessment Stephen Bostock
- 10 Alastair Irons
- Part 3 Developing effective learning environments
- 11 Evaluating what works in distance education Patrick McAndrew
- 12 Industrial input to the computing curriculum Nancy R. Mead
- 13 Computing education and entrepreneurial spirit Sylvia Alexander and Gerry McAllister and Deborah Trayhum
- 14 Higher Education, IT and industry Gillian Lovegrove
- Part 4 Reflective practice and personal development
- 15 Continuing professional development for the computing academic: wheeling in the Trojan Horse Su White and Hugh Davis
- 16 Improving the quality of teaching in computing Andrew McGettrick
- 17 Technology and the reflective practitioner Tom Boyle Conclusion
- 18 Future issues in computing Alastair Irons and Sylvia Alexander