

- Preface
- Acknowledgments
- Contributors
- I Transmission Issues
- 1 Information Theory
- 2 The Propagation Environment
- 3 Convolutional Channel Coding
- 4 Block-Based Channel Coding
- 5 Modulation and Transmission Techniques
- 6 Video Traffic Modeling and Multiple Access
- 7 Co-Channel Interference
- 8 Channel Allocation
- 9 Second-Generation Mobile Systems
- 10 CDMA Systems: Third-Generation and Beyond
- II Video Systems Based on Proprietary Video Codecs
- 11 Fractal Image Codecs
- 12 Very Low Bit-Rate DCT Codes
- 13 VQ Codecs and Multimode Video Transceivers
- 14 Low Bit-Rate Parametric Quad-Tree-Based Codecs and Multimode Videophone Transceivers
- III High-Resolution Image Coding
- 15 Low-Complexity Techniques
- 16 High-Resolution DCT Coding
- IV Video Systems Based on Standard Video Codecs
- 17 An ARQ-Assisted H.261-Based Reconfigurable Multilevel Videophone System
- 18 Comparison of the H.261 and H.263 Codecs
- 19 A H.263 Videophone System for Use over Mobile Channels
- 20 Error Rate Based Power Control
- 21 Adaptive Single-Carrier, Multicarrier, and CDMA-based Video Systems
- Glossary
- Bibliography
- Subject Index
- Author Index
- About the Authors